

Credits

Thanks go to:

- **id Software**
 - **Valve LLC**
 - **XaeroX** - for hosting, technical advice and moral support
 - **Crazy Russian** - for HL-style menu button code and animation
 - **adamix** - for menu scrollbar code
 - **HAWK, ERIK-13** - for the first translation of features.txt into English
 - **n00b** - for the implementation of detail textures
 - **nemyax** - for the updated documentation
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Beta testers:

Qwertyus
The FiEctro
Crazy Russian
HAWK
qpAHToMAS
LokiMB
Msteam
(_-=ZhekA=-_)

Xash3D uses some parts of:

- Quake by id Software
- Quake 2 by id Software
- Quake 3 by id Software
- Half-Life by Valve Software
- Darkplaces by the Darkplaces team
- Quake 2 Evolved by Team Blur
- AVIKit by randomnine

From:

<http://xash3d.ru/> - **Xash3D**

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Last update: **2013/08/13 23:03**

