

## Xash3D Engine

Name	binaries	source code	forum post
Xash3D Engine	<a href="#">0.99, build 4312 [COF]</a>	<a href="#">0.99, build 4312 [COF]</a>	<a href="#">link</a>
Xash3D Engine	<a href="#">0.99, build 4150 [beta]</a>	<a href="#">0.99, build 4150 [beta]</a>	
Xash3D Engine	<a href="#">0.99, build 4097 [beta]</a>		<a href="#">link</a>
Xash3D Engine	<a href="#">0.99, build 3887 (pre-release)</a>		<a href="#">link</a>
Xash3D Engine	<a href="#">0.98, build 3598 with extras</a>		
Xash3D Engine	<a href="#">0.98, build 3366 (stable)</a>		
Xash3D Engine	<a href="#">0.97, build 3153 (outdated)</a>		
Xash3D Engine	<a href="#">0.97, build 3030 (outdated)</a>		
Xash3D Engine	<a href="#">0.97, build 3000 (outdated)</a>		
Xash3D Engine	<a href="#">0.96, build 2867 (outdated)</a>		
Xash3D Engine	<a href="#">0.96, build 2664 (outdated)</a>		
Xash3D Engine	<a href="#">0.96, build 2636 (outdated)</a>		
Xash3D Engine	<a href="#">0.95, build 2402 (outdated)</a>		
Xash3D Engine	<a href="#">0.95, build 2271 (outdated)</a>		<a href="#">link</a>
Xash3D Engine	<a href="#">0.95, build 2223 (outdated)</a>		<a href="#">link</a>
Xash3D Engine	<a href="#">0.95, build 2153 (outdated)</a>		
Xash3D Engine	<a href="#">0.95, build 2015 (outdated)</a>		
Xash3D Engine	<a href="#">0.85, build 1540 (outdated)</a>		

## Xash XT mod

Name	binaries	source code	forum post
Xash XT	<a href="#">0.81 rev.1</a>	<a href="#">0.81 rev.1</a>	<a href="#">link</a>
Xash XT	<a href="#">0.81 beta</a>		
Xash XT	<a href="#">0.8 beta</a>		
Xash XT	<a href="#">0.65, rev3</a>		
Xash XT	<a href="#">0.65, rev2</a>		
Xash XT	<a href="#">0.65, rev1</a>		
Xash XT	<a href="#">0.65</a>		
Xash XT	<a href="#">0.63</a>		
Xash XT	<a href="#">0.62</a>		
Xash XT	<a href="#">0.61</a>		
Xash XT	<a href="#">0.6</a>		
Xash XT	<a href="#">0.62(MSVS 2005)</a>		
Xash XT	<a href="#">0.5 binary (Lazarus)</a>		
Xash XT	<a href="#">0.5 beta</a>		
<a href="#">PhysX library</a>			

## Utilities

## Models

Name	binaries	source code	forum post		
Xash3D Model Viewer	<a href="#">link</a>		<a href="#">link</a>		
Xash3D studiomdl	<a href="#">link</a>		<a href="#">link</a>		
Quake 1 model viewer	<a href="#">link</a>		<a href="#">link</a>		

### Sprites

Name	binaries	source code	forum post	
Xash3D spritegen	<a href="#">link</a>		<a href="#">link</a>	
Half-Life Sprite Viewer	<a href="#">v0.1 beta</a>		<a href="#">link</a>	

### Map compilers

Name	binaries	source code	forum post		
UMHLT	<a href="#">link</a>		<a href="#">link</a>		
P2ST compile tools	<a href="#">v.096 beta (Bezier Curves)</a>		<a href="#">link</a>		
P2ST compile tools	<a href="#">0.95 beta anniversary update</a>				
P2ST compile tools	<a href="#">0.95 beta update 1</a>				
P2ST compile tools	<a href="#">0.95 beta</a>				
P2ST compile tools	<a href="#">0.93 beta update 2</a>				
P2ST compile tools	<a href="#">0.93 beta update 1</a>				

### Other

Name	binaries	source code	forum post		
makewad - wad3 compiler	<a href="#">link</a>		<a href="#">link</a>		
maketex - DDS convertor	<a href="#">link</a>		<a href="#">link</a>		
makefont - console font genenerator	<a href="#">link</a>		<a href="#">link</a>		

### Games

Name	binaries	source code	forum post		
Paranoia 2: Savior	<a href="#">1.2</a>		<a href="#">link</a>		
Paranoia 2 SDK	<a href="#">link</a>		<a href="#">link</a>		
Icon of Hell	<a href="#">link</a>		<a href="#">link</a>		
Area 51	<a href="#">update 1</a>		<a href="#">link</a>		
Quake Remake	<a href="#">1.04</a>		<a href="#">link</a>		
Quake Remake Devkit	<a href="#">link</a>				
Hipnotic Remake	<a href="#">1.0</a>				
Hipnotic Remake Devkit	<a href="#">link</a>				
Quake Wrapper	<a href="#">0.7</a>		<a href="#">0.7</a>	<a href="#">link</a>	
Quake Wrapper	<a href="#">0.6</a>		<a href="#">0.6</a>	<a href="#">link</a>	
Quake Wrapper	<a href="#">0.56 beta</a>		<a href="#">0.56</a>		
Quake Wrapper	<a href="#">0.55 beta</a>	<a href="#">0.55 beta</a>			

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Permanent link:

<http://xash3d.ru/doku.php?id=downloads&rev=1554106572>



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